



DISPEL Introduction

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VERCE @ University of Liverpool, 3 September 2012

Outline

- Data Intensive
 - What is it?
 - Why use it?
- DISPEL
 - What is it?
 - Why design it?
 - Is it different?
- A simple example
- Streaming matters
- Summary and Conclusions



picture from Erica Salmon
Cornish Coast Path;
where I call home



Data-Intensive Thinking

| epcc |

VERCE
www.verce.eu



OGSA-DAI

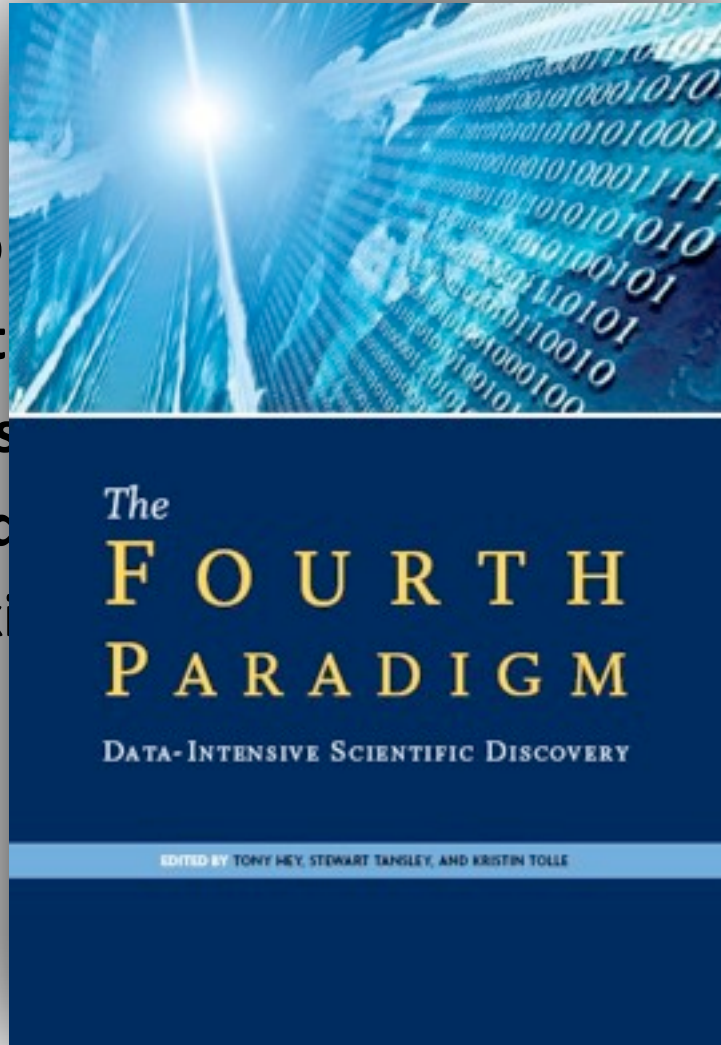


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Gray's Laws of Data Engineering

Jim Gray:

- Scientific computing
- Need **scale-out**
- Take the **analysis**
- Start with “20 c
- Go from “worki



Defining “Data-Intensive”

- Generally
 - *A computational task is data-intensive if you have to think hard about an aspect of data handling to make progress*
 - distribution, permissions and rules of use, complexity, heterogeneity, rate of arrival, unstructured or changing structure, long tail of small and scattered instances, size of data, number of users
 - *invariably in combination*
- Quantitatively
 - The computation’s Amdahl numbers are close to 1
 - CPU operations : bits transferred in or out of memory
 - 1000 CPU operations : 1 I/O operation
 - Total volumes expensive to store
 - Total requests/unit time hard to accommodate
 - Data transport too slow or expensive

Data-Intensive Strategies 1

- Use commodity components and low power
 - So that you can afford a lot of them
 - Balanced for data-intensive work
 - Treat memory bandwidth as a scarce resource
- Data & computation as close together as possible
 - in the processor cache in fewest steps & not disrupted
- Work on small chunks of data
 - as small as logically possible
 - a column of a table
 - a row of a table
 - a file
 - data unbundled, in computational format & compressed
- Once data is close to a processor do all you can with it
 - multiple derivatives in one pass
 - pipelining
 - re-use of intermediate data, caching and forwarding
- *Use catalogues and indexes to avoid revisiting large-volumes of data randomly*

widely relevant

Data-Intensive Strategies 2

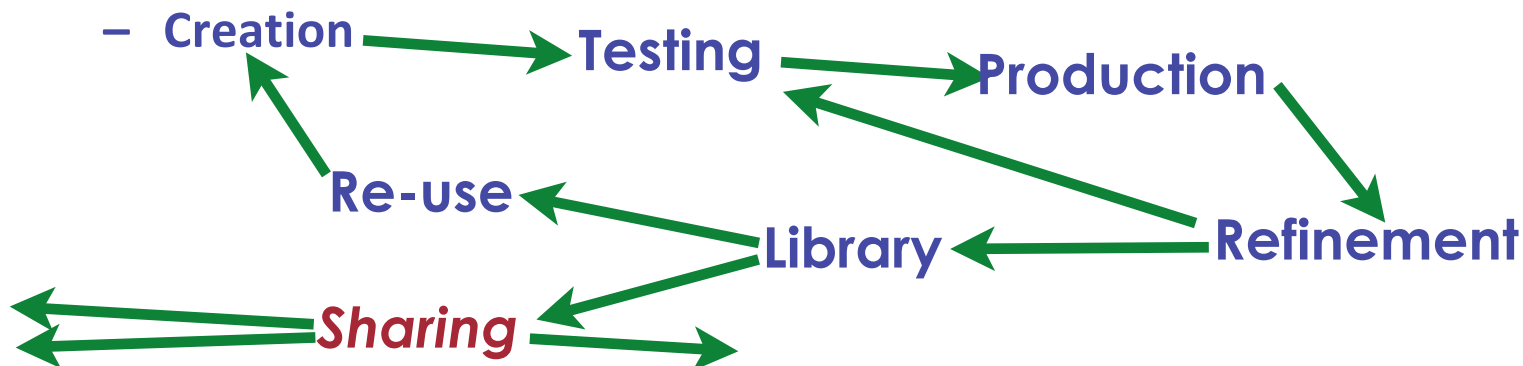
- Exploit very large scale parallelism and distribution
 - many subtasks at modest rate per task in large numbers
 - NOT tightly coupled parallelism!!!
 - distribution for availability, ownership & persistence
 - proximity to data sources or destinations for speed
 - good enough unbiased answers by careful sampling
- Replicate
 - for more parallelism and for durable persistence
- Most data WORM (Write Once Read Many)
 - or WORN (Write Once Read Never) - automatically eliminate or clean up
- Updates local and mostly append (mostly non-Transactional)
- Coordination & Catalogue DBs
 - distributed shared structures
 - just enough synchronisation
- Fine-grained local protection & authorisation
- Statistical and quantised accounting

widely relevant

Data-Intensive Strategies 3

- High-level notations for describing methods /composing tasks
 - *with well-developed optimised transformations before execution*
 - query languages: SQL/AQL, (Xquery & SPARQL), ...
 - workflow languages: Kepler, Pegasus, DISPEL, ...
 - MapReduce: PigLatin, ZigZag, ...
- Providers + Community + User definition of (libraries of) tasks
 - **your** signal processing, geophysics & data-presentation steps
 - **your** existing code & preferred languages
- Support for the *workflow lifetime*: new research objects

widely relevant



DISPEL

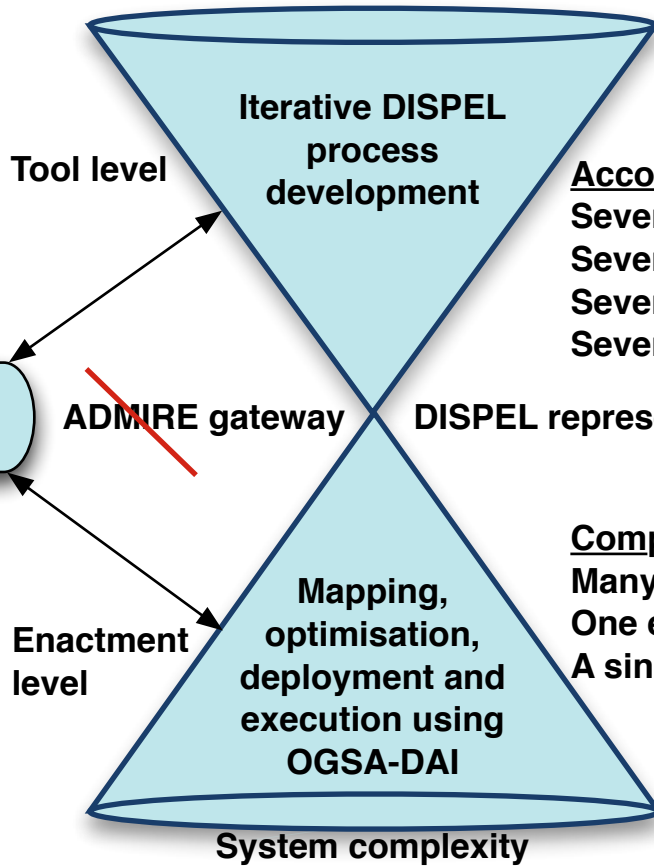
Data-Intensive Process Engineering Language

- A language for constructing data-flow graphs
 - Nodes are processing elements
 - Arcs are data-flow paths
- A language for generating data-flow patterns
 - Functions hide detail of graphs
 - Functions generate graphs
- A language for *discussing* data-flow engineering
 - Designed to be read and written by humans
 - As well as by programs
 - Supports validation and optimisation

designed to
encourage
data-intensive
thinking

Domain experts: seismologists

User and application diversity



- Accommodating and facilitating
- Several application domains
- Several tool sets
- Several process representations
- Several working practices

Data-analysis experts

- Composing and providing
- Many autonomous resources
- One enactment mechanism
- A single platform

Data-intensive engineers

```

Java - DISPEL/requests/SimpleEPCC.dispel - Eclipse Platform
File Edit Source Refactor Navigate Search Project Run Window Help

Package Explorer | Hierarchy | churn_prediction.dispel | Echo.dispel | randomforest.dispel | regist...

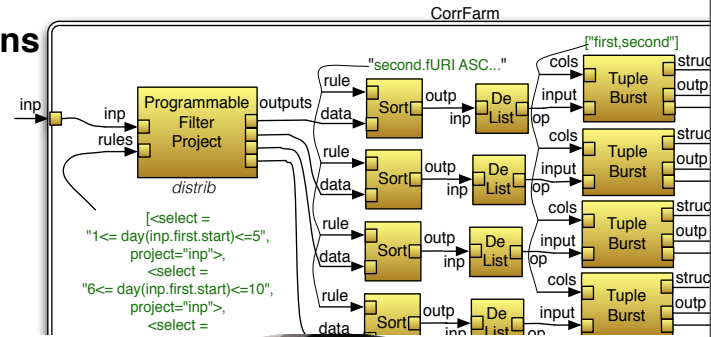
use uk.org.ogsadai.SQLQuery;
use uk.org.ogsadai.TupleToWebRowSetCharArrays;
use eu.admire.Results;

SQLQuery query = new SQLQuery();
String expression = "SELECT * FROM weather";
|- expression -| => query.expression;
|- "DbAdmire3Resource" -| => query.resource;

TupleToWebRowSetCharArrays toWRS = new TupleToWebRowSetCharArrays();
query.data => toWRS.data;

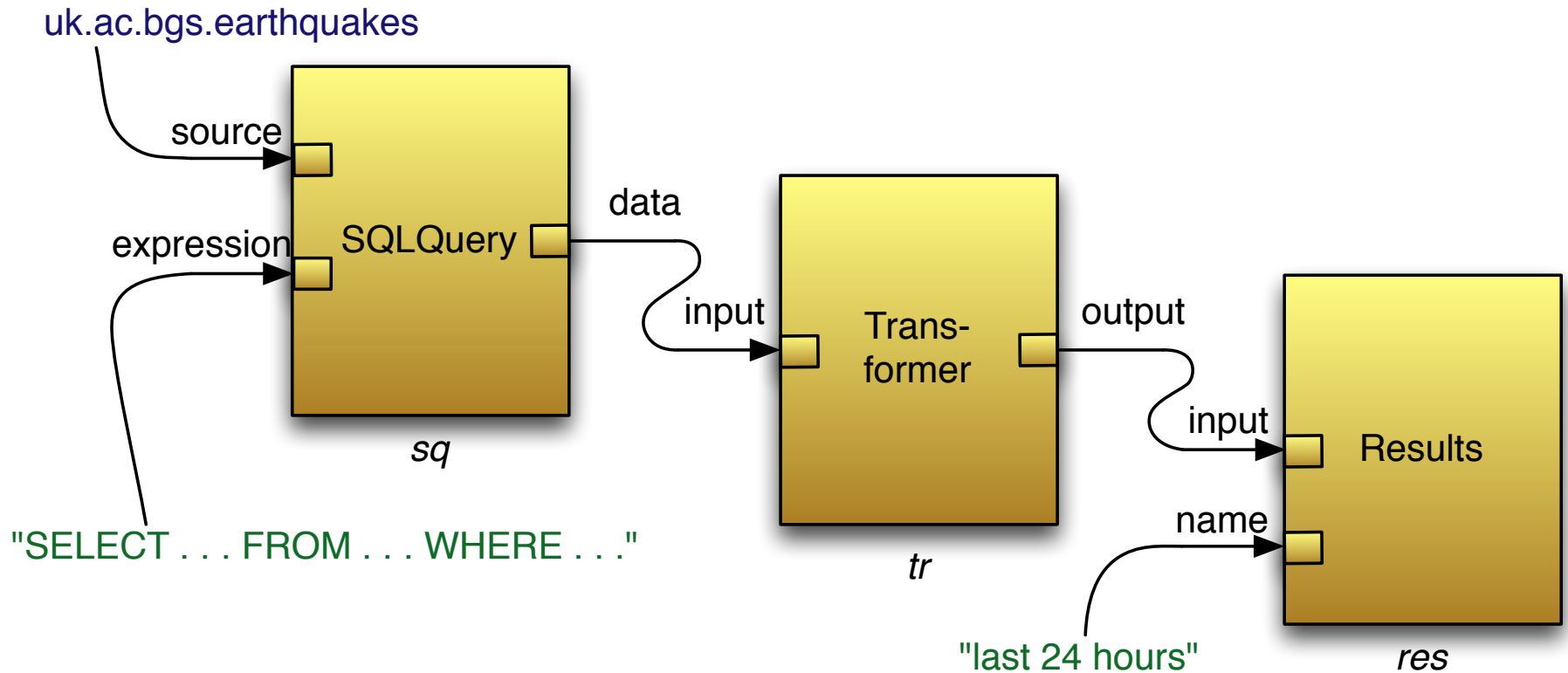
Results result = new Results();
|- "results" -| => result.name;
toWRS.result => result.input;

submit toWRS;
    
```



Iraklis will talk about the Registry later

A simple DISPEL graph



The DISPEL to Generate it

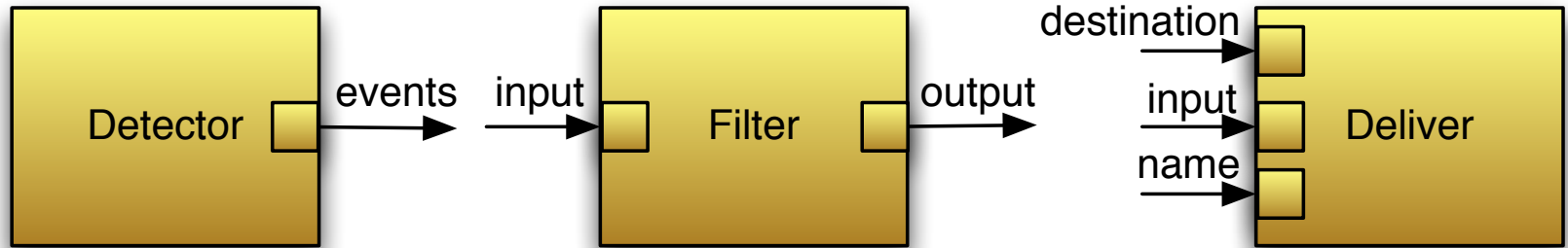
```
package book.examples.seismology {                                //set working context
  use dispel.db.SQLiteQuery;                                     //import PE SQLiteQuery
  use book.examples.seismo.Transform;                          //import PE Transform
  use dispel.lang.Results;                                     //import PE Results

  SQLiteQuery sq = new SQLiteQuery;                            // new instance of SQLiteQuery
  Transform tr = new Transform;                                // new instance of Transform
  Results res = new Results;                                   // new instance of Results

  sq.data => tr.input;                                         // set up data flow from sq to tr
  tr.output => res.input;                                       // set up data flow from tr to res
  |- "uk.ac.bgs.earthquakes" -| => sq.source;                 // URI of source of data
  |- "SELECT ... FROM ... WHERE ..." -| => sq.expression; //query gets traces
  |- "last 24 hours" -| => res.name;                          //name of results for user

  submit res;                                                // submit for enactment
}
```

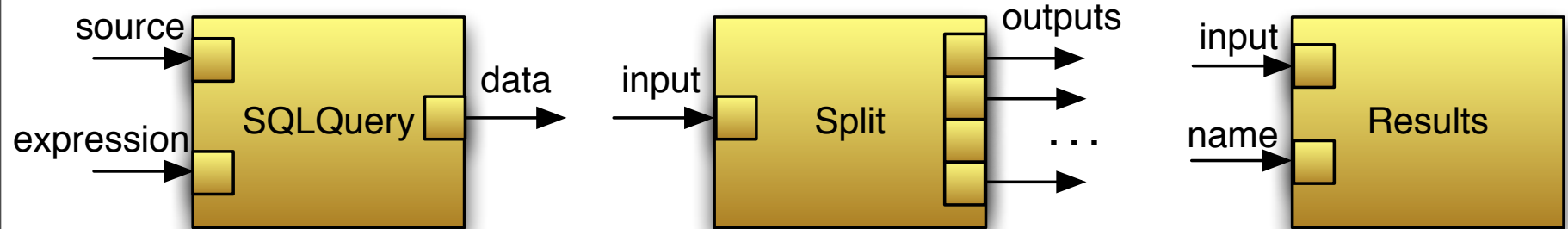
Processing Elements



(a)

(b)

(c)

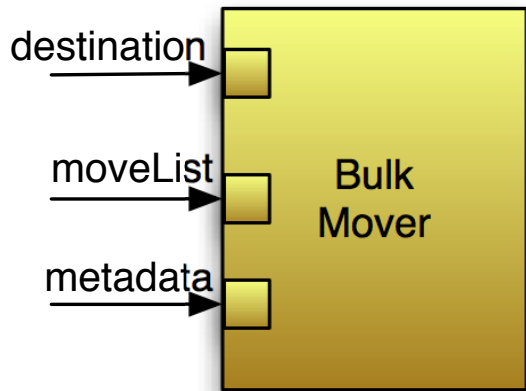


(d) Expect well-organised libraries of well-described PEs
Description:

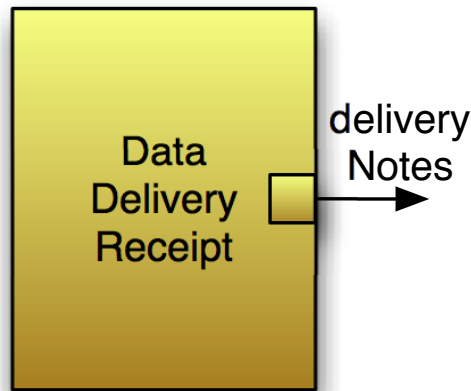
- names, inputs, outputs
- formats & meaning of each input and output
- auto-iteration behaviour, termination & errors
- optimisation properties
- use, relationships and logical properties

(f)

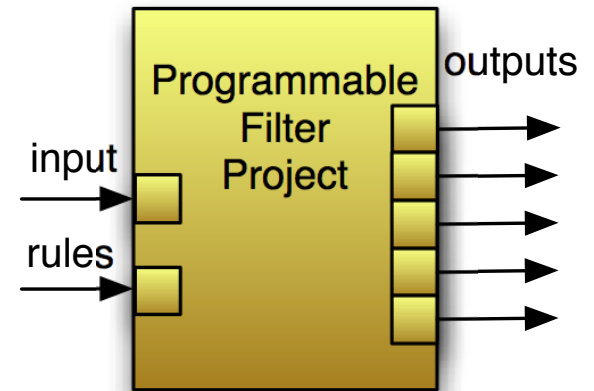
Enhanced Processing Elements



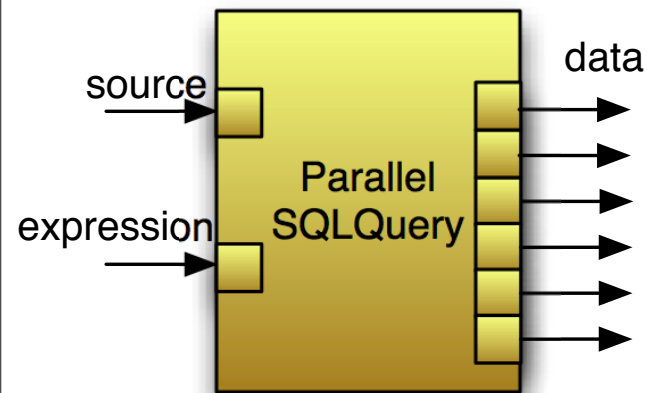
(a)



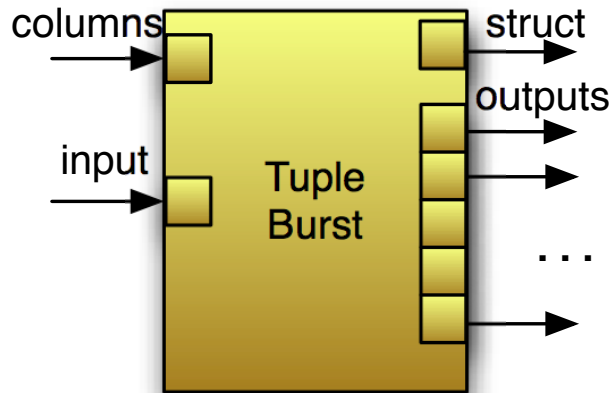
(b)



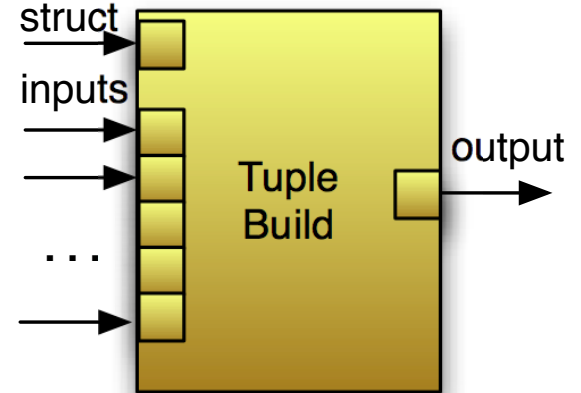
(c)



(d)

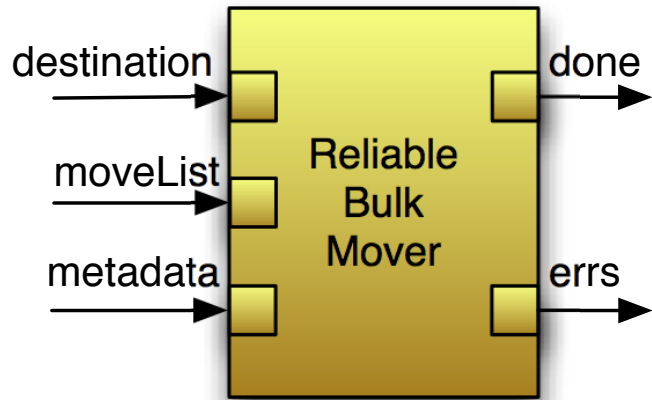


(e)

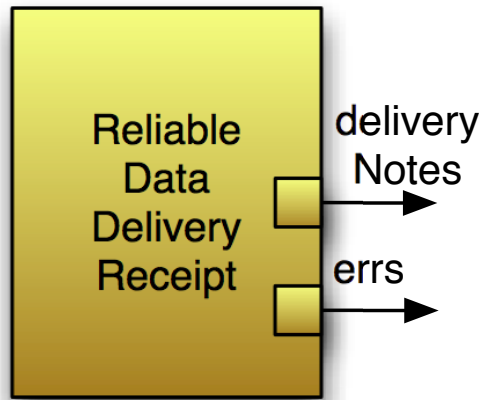


(f)

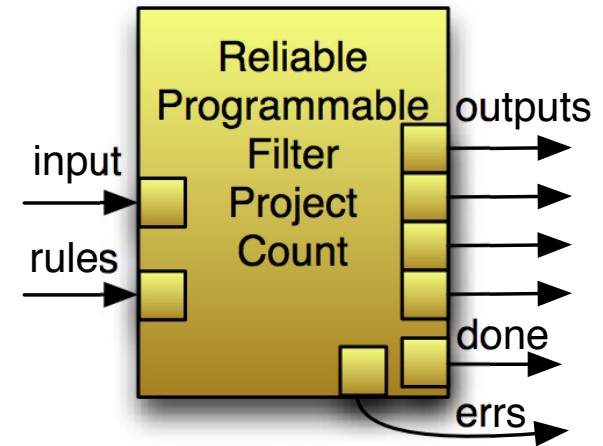
Advanced Processing Elements



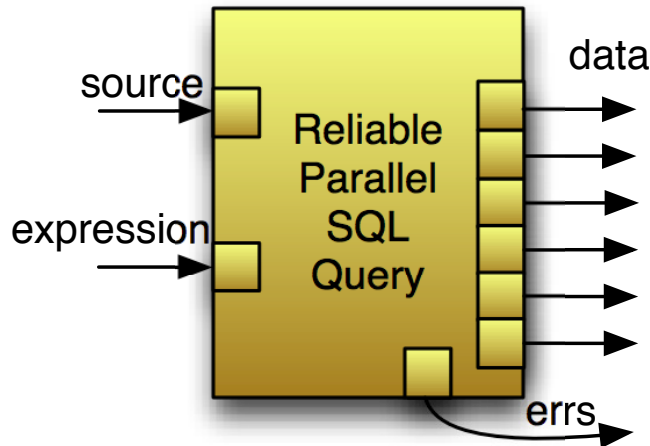
(a)



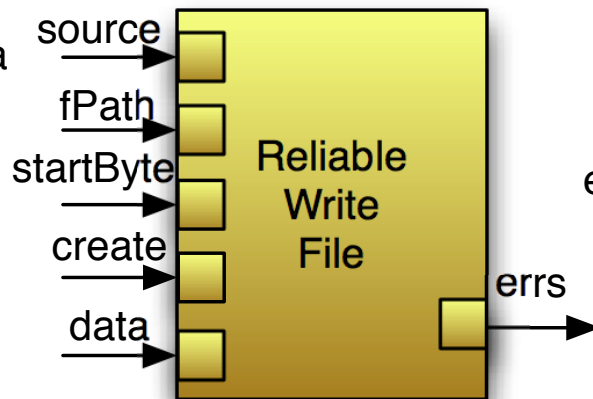
(b)



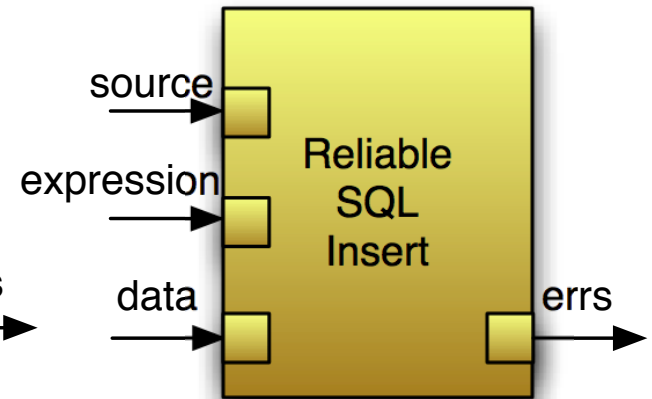
(c)



(d)



(e)



(f)

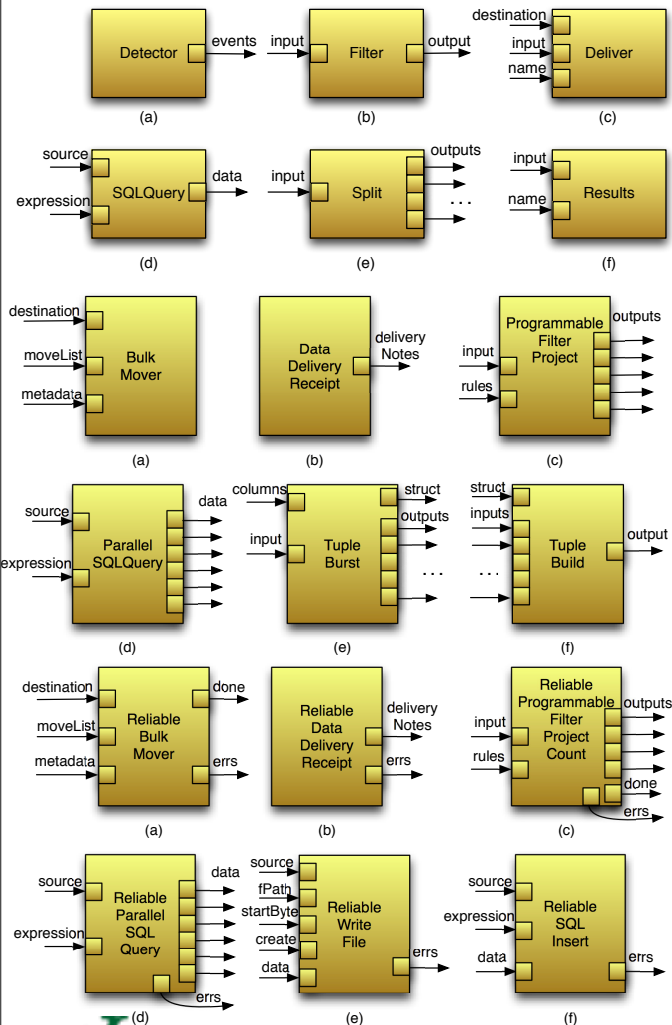
not all implemented yet

Processing Element Libraries

- Good libraries are needed
 - Generic libraries **Amy builds these**
 - Domain specific libraries
- KNMI building VERCE libraries
 - *Hard work today*

Alessandro and Luca will talk about these and this work tomorrow

- Need harnesses & tools
 - To quickly wrap existing libraries
 - To quickly deploy new algorithms



Functions

- Algorithms to generate graphs

- parametric variation
- patterns
- parameters
- subgraphs

Expect well-organised libraries of well-described Functions

Description:

- names, type signature, description, ...

- Abstraction and Optimisation

- smart methods for common patterns
- hiding pattern implementation for stability
- late evaluation would permit contextual

we return to functions after Paul's talk

Enactment Model

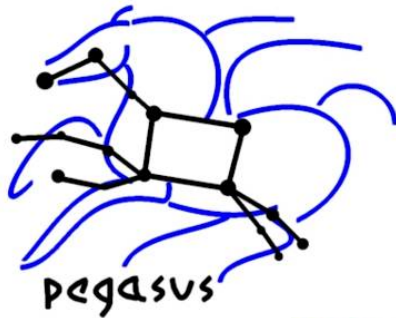
1. DISPEL language processing
 - 1.1. Validation & import from registry
 - 1.2. Format & meaning mis-match handling
 - 1.3. Interpretation to generate graph
2. Graph optimisation & mapping
 - 2.1. Re-ordering & parallelisation
 - 2.2. Identification of where to do the work
 - 2.3. Selection of PE implementations & instances
 - 2.4. Partitioning into co-located subgraphs
3. Deployment & initialisation
4. Execution, Monitoring & Clean up

Preparing to
do the data
processing

Doing the data
processing

Amy will talk about this later

DAGMan



Trident



Ian J. Taylor, Ewa Deelman, Dennis B. Gannon, and Matthew Shields. **Workflows for e-Science: Scientific Workflows for Grids**. Springer London, 2007.



DISPEL is Different 1

- Spanning Distributed *Independent* Hosts
 - Fragments of one workflow can run in different regimes
 - Different security models
 - Different file systems
 - Different DBMS
 - Different Operating Systems
 - Different DISPEL implementations
- Agnostic about Size & Scale
 - Processing Elements of any size
 - Data values in streams of any size
 - Streams of any length
 - Graphs of any size

Can process
data much
larger than
local storage

DISPEL is Different 2

- Patterns & Pattern Composition
 - Functions define & generate patterns
 - Higher-order functions compose patterns
 - Functions can be refined to optimise
- Component-Description Driven
 - Rich description of components
 - Capturing logical properties
 - Collecting component-builders' hints
- Restricted language for workflow longevity
 - Only hints and *no* WF-definition time concrete mappings
 - Late mapping potentially permits optimisation, *for the system as it is at execution time* - usually much different from definition time!

Streaming

Why Stream

- Couple data-processing steps
 - locally or across networks
- Handle continuous or very large data
 - incrementally by auto-iteration on units
 - for any scale of unit
- Provide an opportunity to cancel
 - as soon as partial results show problems
- Accelerated processing
 - overlapping processing & transmission steps
 - potentially multiple steps in same cache

G H I J K L M N

F

E

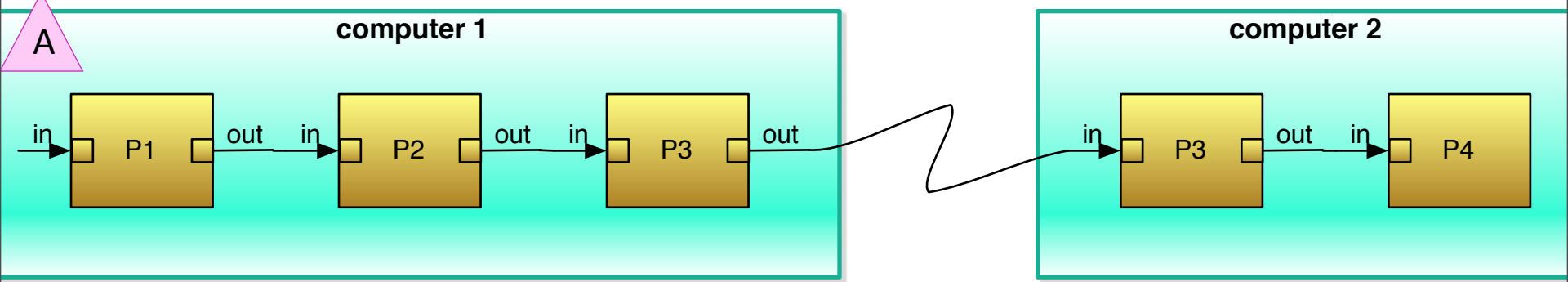
D

C

B

A

A Single Stream



H I J K L M N O P

G

F

E

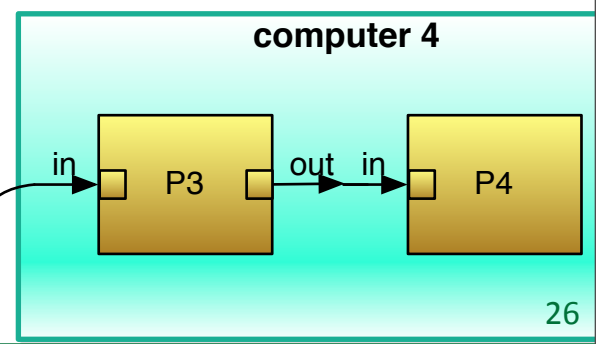
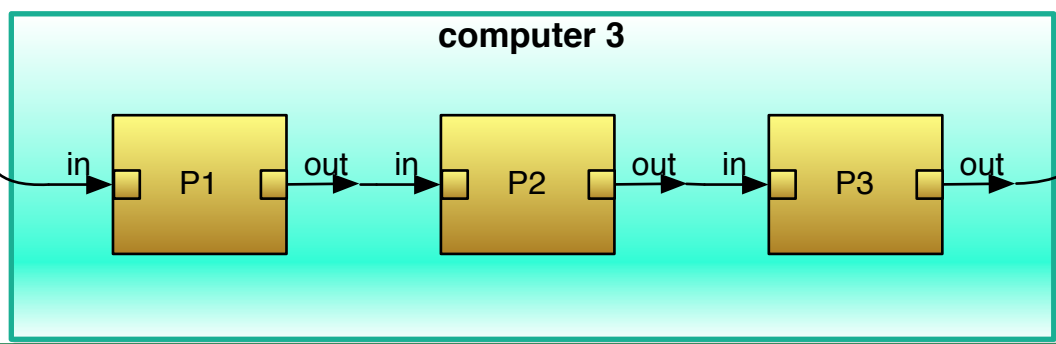
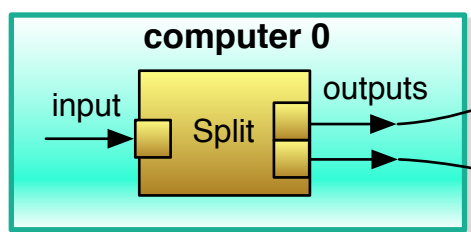
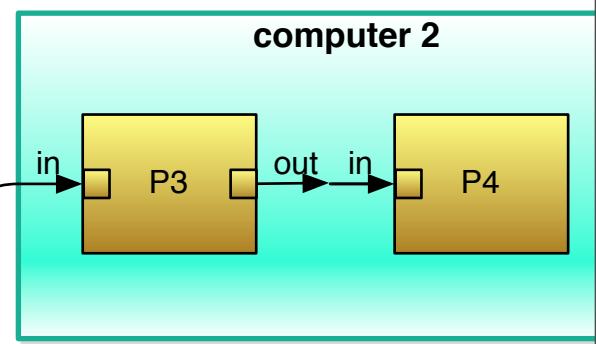
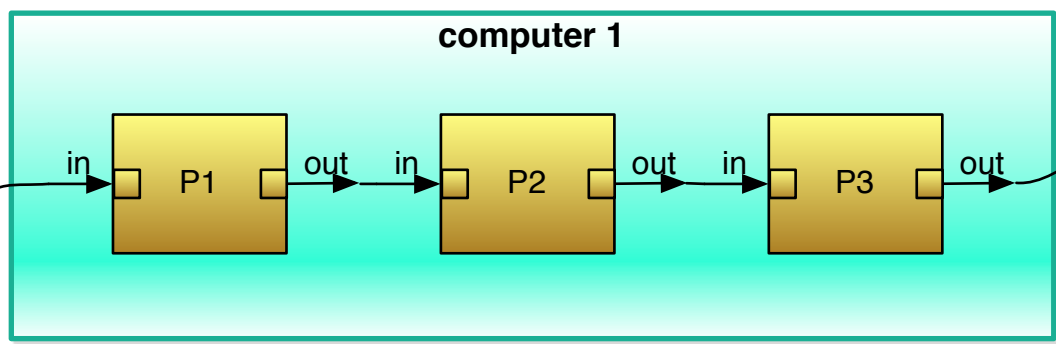
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A

Parallel Streams

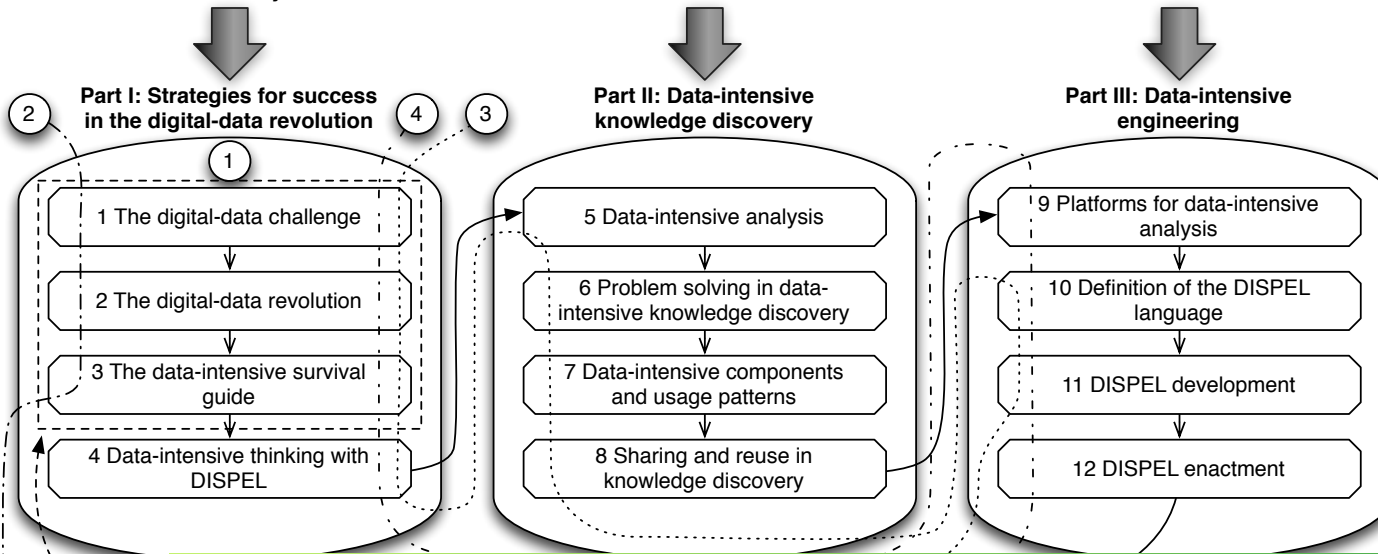


Summary and Conclusions

Start here for main story

Data-mining starts here

Building data-intensive infrastructure starts here

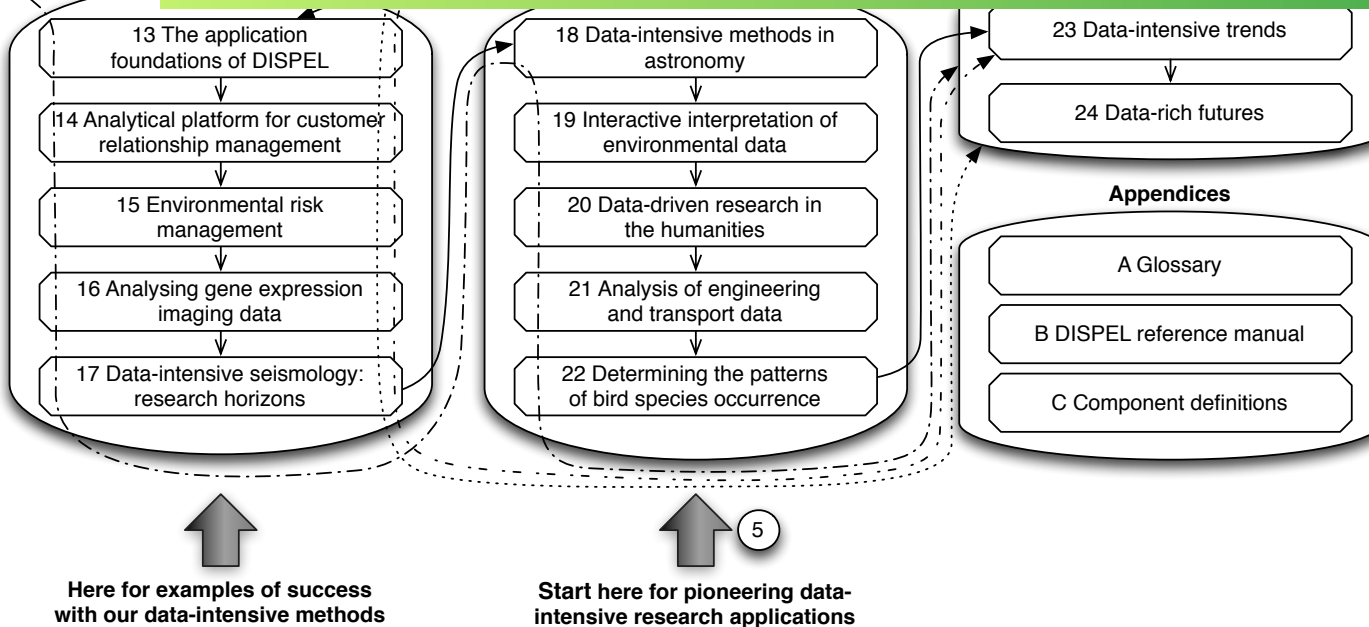


Overview
Executive summary

The DATA Bonanza

Part I applications

Improving Knowledge Discovery for Science, Engineering and Business



Here for examples of success with our data-intensive methods

Start here for pioneering data-intensive research applications

Summary

- DISPEL is an experimental data-intensive language
 - draws on workflows & database query internals
 - auto-iteration over values flowing through connections
 - agnostic about value sizes - implementation challenge
 - controlled access to system information
 - optimisation based on description & operation
 - distributed termination protocol
- Several years of experience
 - seven different application domains
- Differences
 - functional pattern handling
 - multi-scale streams
 - restricted information to permit platform evolution
- Status
 - two implementations: to OGSA-DAI & to Java
 - much still to do to fully explore the ideas

Today's Programme

- Introduction Malcolm Atkinson ✓
- DISPEL language Paul Martin
- DISPEL enactment Amy Krause
- DISPEL functions Malcolm Atkinson
- Registry Iraklis Klampanos

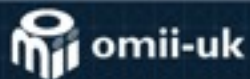


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Picture
composition
by
Luke Humphry
based on prior
art by Frans Hals