

Session Types Revisited

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Gentle Intro

- In complex distributed systems communicating participants agree on a protocol to follow, specifying *type* and *direction* of data exchanged.
- **Session types** are a formalism to model structured communication-based programming.
- Designed for
 - process calculi
 - multithreaded functional languages
 - object-oriented languages
 - ...
- Guarantee *privacy*, *communication safety* and *session fidelity*.

Example of Session Types

Distributed Auction System:

sellers, that want to sell items,
 auctioneers, that sell items on their behalf,
 bidders, that bid for an item being auctioned.

seller: $\oplus\{\mathbf{selling} : !Item.!Price.&\{\mathbf{sold} : ?Price.end, \mathbf{not} : end\}\}$

auctioneer: $\&\{\mathbf{selling} : ?Item.?Price. \oplus\{\mathbf{sold} : !Price.end, \mathbf{not} : end\},$
 $\mathbf{register} : ?Id.!Item.?Bid.end\}$

bidder: $\oplus\{\mathbf{register} : !Id.?Item.!Bid.end\}$

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- 1 **Sequentiality** of input/output operations explicitly indicating type of data transmitted.
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- 1 **Sequentiality** of input/output operations explicitly indicating type of data transmitted.
(Guarantees *session fidelity*)
- 2 **Duality** of session types corresponding to opposite endpoints of a session channel.
(Guarantees *communication safety*)
- 3 **Connection** establishes a fresh session channel between two parties. (Guarantees *privacy*)

Background on π types

- Channel type $\sharp T$: types a channel used in input or output to transmit values of type T , many times.

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- Linear input/output type $\ell_i T/\ell_o T$: types a channel used *only* in input/output and *exactly once* to transmit values of type T .

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- **Linearized channel**: linear channel used *multiple times* but only in a sequential manner ($?, !$) and with the same carried type.
- **Variant type**: labelled disjoint union of types ($\&, \oplus$).

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- 1 **Linearity** forces a π channel to be used exactly once.
 - 2 **Capability** of input/output of the same π channel split between two partners.
 - 3 **Restriction** construct permits the creation of fresh private π channels.

Standard π -types

$\tau ::= \emptyset[\tilde{T}]$	channel with no capability
$l_i[\tilde{T}]$	linear input
$l_o[\tilde{T}]$	linear output
$l_{\#}[\tilde{T}]$	linear connection
$T ::= \tau$	linear channel type
$\langle l_i.T_i \rangle_{i \in I}$	variant type
$\#T$	standard channel type
Bool	boolean type
...	other constructs

Standard π -processes

$P, Q ::=$	0	inaction
	$x!\langle\tilde{v}\rangle.P$	output
	$x?(\tilde{y}).P$	input
	$P \mid Q$	composition
	$(\nu x)P$	channel restriction
	case v of $\{l_i - x_i \triangleright P_i\}_{i \in I}$	case process
$v ::=$	x	variable
	b	boolean values
	l_v	variant value

Semantics

Just to understand *case normalisation*...

(R π -COM)

$$x!\langle \tilde{v} \rangle.P \mid x?(\tilde{z}).Q \rightarrow P \mid Q[\tilde{v}/\tilde{z}]$$

(R π -CASE)

$$\mathbf{case} \, l_j - v \, \mathbf{of} \, \{ l_i - x_i \triangleright P_i \}_{i \in I} \rightarrow P_j[v/x_j] \quad j \in I$$

Session Types

$S ::=$	<code>end</code>	termination
	<code>!T.S</code>	send
	<code>?T.S</code>	receive
	$\oplus\{l_i : S_i\}_{i \in I}$	select
	$\&\{l_i : S_i\}_{i \in I}$	branch
$T ::=$	<code>S</code>	session type
	<code>\#T</code>	standard channel type
	<code>Bool</code>	boolean type
	<code>...</code>	other constructs

Session Processes

$P, Q ::=$	$\mathbf{0}$	inaction
	$x!\langle v \rangle.P$	output
	$x?(y).P$	input
	$x \triangleleft l_j.P$	selection
	$x \triangleright \{l_i : P_i\}_{i \in I}$	branching
	$P \mid Q$	composition
	$(\nu xy)P$	session restriction
	$(\nu x)P$	channel restriction
$v ::=$	x	variable
	b	boolean values

Types Encoding

$$\llbracket \text{Bool} \rrbracket \stackrel{\text{def}}{=} \text{Bool}$$

$$\llbracket \text{end} \rrbracket \stackrel{\text{def}}{=} \emptyset []$$

$$\llbracket !T.S \rrbracket \stackrel{\text{def}}{=} l_o \llbracket [T], [\bar{S}] \rrbracket$$

$$\llbracket ?T.S \rrbracket \stackrel{\text{def}}{=} l_i \llbracket [T], [S] \rrbracket$$

$$\llbracket \oplus \{l_i : T_i\}_{i \in I} \rrbracket \stackrel{\text{def}}{=} l_o \llbracket \langle l_i - [\bar{T}_i] \rangle_{i \in I} \rrbracket$$

$$\llbracket \& \{l_i : T_i\}_{i \in I} \rrbracket \stackrel{\text{def}}{=} l_i \llbracket \langle l_i - [T_i] \rangle_{i \in I} \rrbracket$$

Example of Encoding: Types 1/2

Let $x : T$ and $y : \overline{T}$ where

$$T = ?\text{Int}.\text{?Int}.\text{!Bool}.\text{end}$$

and

$$\overline{T} = \text{!Int}.\text{!Int}.\text{?Bool}.\text{end}$$

Example of Encoding: Types 2/2

The encoding of these types is as follows:

$$\llbracket T \rrbracket = l_i [\text{Int}, l_i [\text{Int}, l_o [\text{Bool}, \emptyset[]]]]$$

and

$$\llbracket \bar{T} \rrbracket = l_o [\text{Int}, l_i [\text{Int}, l_o [\text{Bool}, \emptyset[]]]]$$

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NB

duality on session types boils down to opposite capabilities (i/o) of channel types, only in the outermost level!

Terms Encoding

$$\llbracket x \rrbracket_f \stackrel{\text{def}}{=} f_x$$

$$\llbracket b \rrbracket_f \stackrel{\text{def}}{=} b$$

$$\llbracket \mathbf{0} \rrbracket_f \stackrel{\text{def}}{=} \mathbf{0}$$

$$\llbracket x! \langle v \rangle . P \rrbracket_f \stackrel{\text{def}}{=} (\nu c) f_x! \langle v, c \rangle . \llbracket P \rrbracket_{f, \{x \mapsto c\}}$$

$$\llbracket x?(y) . P \rrbracket_f \stackrel{\text{def}}{=} f_x?(y, c) . \llbracket P \rrbracket_{f, \{x \mapsto c\}}$$

$$\llbracket x \triangleleft l_j . P \rrbracket_f \stackrel{\text{def}}{=} (\nu c) f_x! \langle l_j - c \rangle . \llbracket P \rrbracket_{f, \{x \mapsto c\}}$$

$$\llbracket x \triangleright \{l_i : P_i\}_{i \in I} \rrbracket_f \stackrel{\text{def}}{=} f_x?(y) . \mathbf{case } y \mathbf{ of } \{l_i - c \triangleright \llbracket P_i \rrbracket_{f, \{x \mapsto c\}}\}_{i \in I}$$

$$\llbracket P \mid Q \rrbracket_f \stackrel{\text{def}}{=} \llbracket P \rrbracket_f \mid \llbracket Q \rrbracket_f$$

$$\llbracket (\nu xy) P \rrbracket_f \stackrel{\text{def}}{=} (\nu c) \llbracket P \rrbracket_{f, \{x, y \mapsto c\}}$$

Example of Encoding: Terms 1/2

$$\text{server} \stackrel{\text{def}}{=} x?(nr1).x?(nr2).x!\langle nr1 == nr2 \rangle.0$$

$$\text{client} \stackrel{\text{def}}{=} y!\langle 3 \rangle.y!\langle 5 \rangle.y?(eq).0$$

The system is given by

$$(\nu xy) (\text{server} \mid \text{client})$$

The encoding of the above system is

$$\llbracket (\nu xy) (\text{server} \mid \text{client}) \rrbracket_f = (\nu z) \llbracket (\text{server} \mid \text{client}) \rrbracket_{f, \{x, y \mapsto z\}}$$

Example of Encoding: Terms 2/2

Where the encodings of `server` and `client` processes are as follows:

$$\llbracket \text{server} \rrbracket_{f, \{x, y \mapsto z\}} \stackrel{\text{def}}{=} z?(nr1, c).c?(nr2, c').(\nu c'')c!\langle nr1 == nr2, c'' \rangle.0$$

$$\llbracket \text{client} \rrbracket_{f, \{x, y \mapsto z\}} \stackrel{\text{def}}{=} (\nu c)z!\langle 3, c \rangle.(\nu c')c!\langle 5, c' \rangle.c'?(eq, c'').0$$

Output actions create new channels c, c', c'' which are sent to the communicating party along with the value.

Guaranteeing Communication Properties

- Privacy is guaranteed because a channel is used *at most* once.
- Communication safety is guaranteed because a channel is used *at least* once.
- Session fidelity is guaranteed because of continuation-passing.

Theorem (Correctness of the Encoding)

$\Gamma \vdash P$ if and only if $\llbracket \Gamma \rrbracket_f \vdash \llbracket P \rrbracket_f$.

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Theorem (Operational Correspondence)

Let P be a process in the π -calculus with sessions. The following hold.

- 1 If $P \rightarrow P'$ then $\exists Q$ such that $\llbracket P \rrbracket_f \rightarrow Q$ and $Q \hookrightarrow \llbracket P' \rrbracket_f$, where \hookrightarrow denotes a structural congruence possibly extended with a case normalisation.
- 2 If $\llbracket P \rrbracket_f \rightarrow \equiv Q$ then, $\exists P'$ such that $P \rightarrow P'$ and $Q \rightarrow^* \equiv \llbracket P' \rrbracket_{f'}$.

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Corollary

Subject Reduction and *Type Soundness* on session types.

Extensions of the Encoding of Sessions

Subtyping

Theorem

$T <: T'$ if and only if $\llbracket T \rrbracket \leq \llbracket T' \rrbracket$.

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Derived from the encoding:

- Reflexivity and Transitivity of Subtyping.
- Lemmas (ex. Substitution, Narrowing...) follow from the corresponding ones in π .
- Nothing to prove for other type constructs added.

Encoding Parametric Polymorphism

$$\begin{aligned} \llbracket X \rrbracket &\stackrel{\text{def}}{=} X \\ \llbracket \langle X; T \rangle \rrbracket &\stackrel{\text{def}}{=} \langle X; \llbracket T \rrbracket \rangle \end{aligned}$$

$$\begin{aligned} \llbracket \langle T; v \rangle \rrbracket_f &\stackrel{\text{def}}{=} \langle \llbracket T \rrbracket; f_v \rangle \\ \llbracket \text{open } v \text{ as } (X; x) \text{ in } P \rrbracket_f &\stackrel{\text{def}}{=} \text{open } f_v \text{ as } (X; f_x) \text{ in } \llbracket P \rrbracket_f \end{aligned}$$

Encoding Bounded Polymorphism

$$\begin{aligned}
 \llbracket B \rrbracket &\stackrel{\text{def}}{=} B \\
 \llbracket \oplus \{ l_i(X_i <: B_i) : T_i \}_{i \in I} \rrbracket &\stackrel{\text{def}}{=} \ell_o \llbracket \langle l_i(X_i \leq B_i) - \overline{T_i} \rangle_{i \in I} \rrbracket \\
 \llbracket \&\{ l_i(X_i <: B_i) : T_i \}_{i \in I} \rrbracket &\stackrel{\text{def}}{=} \ell_i \llbracket \langle l_i(X_i \leq B_i) - T_i \rangle_{i \in I} \rrbracket \\
 \\
 \llbracket x \triangleleft l_j(B).P \rrbracket_f &\stackrel{\text{def}}{=} (\nu c) f_x! \langle l_j(B) - c \rangle . \llbracket P \rrbracket_{f, \{x \mapsto c\}} \\
 \llbracket x \triangleright \{ l_i(X_i <: B_i) : P_i \}_{i \in I} \rrbracket_f &\stackrel{\text{def}}{=} f_x?(y). \\
 &\quad \text{case } y \text{ of } \{ l_i(X_i \leq B_i) - c \triangleright \llbracket P_i \rrbracket_{f, \{x \mapsto c\}} \}
 \end{aligned}$$

Parametric and Bounded Polymorphism

Theorem (Correctness of Typing Unpacking)

$\Gamma; \Delta \vdash \mathbf{open\ v\ as\ (X; x)\ in\ } P$ if and only if
 $\llbracket \Gamma; \Delta \rrbracket_f \vdash \llbracket \mathbf{open\ v\ as\ (X; x)\ in\ } P \rrbracket_f$.

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Theorem (Correctness of Typing Bounded Polymorphic Processes)

$\Gamma; \Delta \vdash Q$ if and only if $\llbracket \Gamma; \Delta \rrbracket_f \vdash \llbracket Q \rrbracket_f$, where either
 $Q = x \triangleleft l_j(B).P$, or $Q = x \triangleright \{l_i(X_i \leq B_i) : P_i\}_{i \in I}$

Observations

Derived from the encoding:

- Modification in the calculus as expected
- Encoding of polymorphism constructs: an homomorphism.
- Again, **Subject Reduction** and **Type Soundness** derived for free (considering just the constructs added).

Higher-Order

$\sigma ::=$	T	general type
	\diamond	process type
$T ::=$	$T \rightarrow \sigma$	functional type
	$T \xrightarrow{1} \sigma$	linear functional type
$P ::=$	PQ	application
	v	values
$v ::=$	$\lambda x : T. P$	abstraction

And encoding is an homomorphism...

Higher-Order Results

Theorem (Correctness: Typing HO π Processes)

$\Phi; \Gamma; \mathcal{S} \vdash P : \sigma$, if and only if $\llbracket \Phi; \Gamma; \mathcal{S} \rrbracket_f \vdash \llbracket P \rrbracket_f : \llbracket \sigma \rrbracket$.

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Derived from the encoding:

- Session π augmented with cbv λ .
- Encoding of the new constructs: an homomorphism.
- Again, **Subject Reduction** and **Type Soundness** derived for free.

Conclusions 1/2

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- Encoding proved faithful, in that it allows us to derive all the basic properties of session types from π types.
- Encoding proved robust (Subtyping, Polymorphism, HO).

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Conclusions 2/2

- Elimination of redundancy: syntax of types and terms in sessions.
- Derivation of properties: subject reduction and type soundness in sessions come as straightforward corollaries from the theory of π .
- Duality on session types boils down to opposite capabilities of standard channel types.
- Robustness of the encoding allows us to easily obtain extensions of the session calculus.



Questions?

About the encoding...

Theorem (Operational Correspondence)

Let P be a process in the π -calculus with sessions. The following hold.

- 1 If $P \rightarrow P'$ then, $\llbracket P \rrbracket_f \rightarrow^* \equiv \llbracket P' \rrbracket_f$;
- 2 If $\llbracket P \rrbracket_f \rightarrow \equiv Q$ then, $\exists P', \mathcal{E}[\cdot]$ such that $\mathcal{E}[P] \rightarrow \mathcal{E}[P']$ and $Q \rightarrow^* \equiv \llbracket P' \rrbracket_{f'}$, where either $f' = f$ or $\text{dom}(f') = \text{dom}(f) \cup \text{BV}(\mathcal{E}[\cdot])$.

Subtyping in standard π -calculus

$$\frac{}{T \leq T} \text{ (S}\pi\text{-REFL)} \quad \frac{T \leq T' \quad T' \leq T''}{T \leq T''} \text{ (S}\pi\text{-TRANS)}$$

$$\frac{\tilde{T} \leq \tilde{T}'}{l_i [\tilde{T}] \leq l_i [\tilde{T}']} \text{ (S}\pi\text{-ii)} \quad \frac{\tilde{T}' \leq \tilde{T}}{l_o [\tilde{T}] \leq l_o [\tilde{T}']} \text{ (S}\pi\text{-oo)}$$

$$\frac{I \subseteq J \quad T_i \leq T'_j \quad \forall i \in I}{\langle l_i - T_i \rangle_{i \in I} \leq \langle l_j - T'_j \rangle_{j \in J}} \text{ (S}\pi\text{-VARIANT)}$$

Semantics of Bounded Polymorphism

$$(\nu xy)(x \triangleleft l_j(B).P \mid y \triangleright \{l_i(X_i <: B_i) : P_i\}_{i \in I} \mid R) \rightarrow$$

$$(\nu xy)(P \mid P_j[B/X_j] \mid R) \quad j \in I$$

$$\text{case } l_j(B)_{-v} \text{ of } \{l_i(X_i \leq B_i)_{-x_i} \triangleright P\}_{i \in I} \rightarrow P_j[B/X_j][v/x_j] \quad j \in I$$

Parametric Polymorphism

Example of polymorphism in π with/without sessions:

$$x : !\langle X; D \rangle.end, \quad y : ?\langle X; D \rangle.end$$

$$\vdash x!\langle Int; 5 \rangle \mid y?(z). \text{open } z \text{ as } (X; w) \text{ in } nj!\langle w \rangle$$

$$\longrightarrow \text{open } \langle Int; 5 \rangle \text{ as } (X; w) \text{ in } nj!\langle w \rangle$$

$$\longrightarrow nj!\langle 5 \rangle$$

Encoding Higher-Order

$$\llbracket T \xrightarrow{1} \sigma \rrbracket \stackrel{\text{def}}{=} \llbracket T \rrbracket \xrightarrow{1} \sigma$$

$$\llbracket T \rightarrow \sigma \rrbracket \stackrel{\text{def}}{=} \llbracket T \rrbracket \rightarrow \sigma$$

$$\llbracket \lambda x : T.P \rrbracket_f \stackrel{\text{def}}{=} \lambda x : \llbracket T \rrbracket . \llbracket P \rrbracket_f$$

$$\llbracket PQ \rrbracket_f \stackrel{\text{def}}{=} \llbracket P \rrbracket_f \llbracket Q \rrbracket_f$$

Where $\sigma ::= T \mid \diamond$

Up-side-down point of view

- Linear channel transmitting a value and a *new* linear channel
 $(\nu b)\bar{a}\langle v, b \rangle \dots$

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- Linear channel transmitting a value and itself $\bar{a}\langle v, a \rangle \dots$
- Linear channel transmitting a value $\bar{a}\langle v \rangle \dots$

NB

Session types are an optimisation of linear π types.

New typing rule for output

$$\frac{\Gamma_1 \vdash x : l_o [\tilde{T}] \quad \tilde{\Gamma}_2, x : l_\alpha [\tilde{S}] \vdash \tilde{v} : \tilde{T} \quad \Gamma_3, x : l_{\bar{\alpha}} [\tilde{S}] \vdash P}{\Gamma_1 \uplus \tilde{\Gamma}_2 \uplus \Gamma_3 \vdash x! \langle \tilde{v} \rangle . P}$$